

Meeting Minutes for the Day of the Huntress, day 19 of the month Phoenatos in the year 5111

Members in attendance: Landrat, Aisalt, Anta, Dendum, Cheas, Ranpalandil, Kizalia

Guests and Prospective Members: Phenosha, Selvan, Vitesse

Ranpalandil says, "I call this meeting of Willow Hall to order." "First order of business, Aisalt do you have a report for us?"

Aisalt softly says, "I'm really happy to see that all of our officers just about are here in attendance. I just recently submitted the interview conducted with Selvan and Vitesse to you for membership approval. If ya all could take a look....." "And I motion that if agreeable, we induct them tonight."

Aisalt softly says, "OH! anyone interested in joining the zo.. err Willow Hall.. whisper your scroll adress to me and we'll get things rolling."

Ranpalandil asks, "Selvan and Vitesse, would you allow us each to ask one question of you?"
Speaking to Ranpalandil, Selvan says, "Please do."

Ranpalandil asks, "Landrat, do you have any questions for either of our candidates at this time?"

Landrat darkly says, "Why has ye chosen Willow Hall wit all de Houses available."

Vitesse softly says, "To be honest, you all just seem like a good bunch of folks. Selvan was a member before and told me how great it was back in the old days."

Selvan says, "I chose Willow Hall now as I did years ago. This house has great peopl and represents Rangers in the best possible way. We are a misunderstood lot, as you well know."

Anta says, "Actually I have two questions." "1. Are either of you criminals or have outstanding warrants in any towns?"

Vitesse softly says, "Not that I know off."

Selvan says, "Hmmm, nope."

Anta says, "Well.. thats not very impressive."

Anta says, "Ok 2." You ask, "How do you feel about possibly one day being a minion of a feared yet beautiful sylvan queen?"

Selvan asks, "Ye know, I have been asked that in a bedroom once before. Do I really have to answer that?"

Vitesse softly says, "Well if the pay is good."

Anta says, "Alright, they've got my vote."

Kizalia says, "I think we should know their official positions on gnomes, and gnomish rights."

Speaking to Kizalia, Selvan says, "Gnomes? Well everyone should know one at the very least. They enrich our lives and amuse us at the same time."

Rasti asks, "Knowing that we may not discriminate against race, profession or religious alignment do you think it is at all unfair that we do not have a functioning Gnome-a-pult?"

Rasti asks, "As a member of Willow Hall some would have you live to a different standard than you may like, what is your view on conflict between adventurers and taking revenge when wronged?"

Speaking to Rasti, Selvan says, "I avoid player conflict at all costs. I almost got deeded once by a bully. I was young and hunting at the Coastal Cliffs." "I could not take revenge and wouldn't today. I do ask for help in times like that, though." "I only have the powers that be and this House to ask for help. In council, mostly. I like to make informed decisions."

Vitesse softly says, "I think that everyone should try to get along, this is a big world you can always find some place else to adventure away from the person who wronged you."

Ranpalandil asks, "Ok, all in favor of Selvan and Vitesse joining our house say Aye, all opposed say Nay?"

The votes were unanimous in the affirmative.

Speaking to Selvan, Ranpalandil says, "Don't get too wasted, you have to lead us back here after you are inducted."

Vitesse softly says, "Whiskey makes Selvan run through the forest without any clothes."

Landrat then led the members to the clan ceremonial room where Selvan and Vitesse were inducted as our newest members. Welcome Selvan and Vitesse! Willow Hall now has 160 members!

Selvan then led us back to the Fireside Room.

Landrat darkly says, "As you look around the room you will see our officers all wearing their titles, please let any of us know of a question or issue."

Ranpalandil says, "Tomorrow we have a bounty help event, the next day is an archery contest, two days later is Lost Ranger two days after that is Lucky Strike."

Ranpalandil says, "We have to get our design for the annex in Mule finalised by the end of next month."
The following is a design idea submitted by Landrat and Ranpalandil. All comments are welcome well as ideas and designs.

This room is two south of the West gate.

[Icemule Trace, Exterior]

The glassy surface of an iced over pond distorts the moon's reflection, making an eerie display for the single bench that keeps it company. The soft hoot of an owl comes from the shelter of a nearby tree and is followed with a reply a moment later. You also see a large pine.

Obvious paths: north, south

Go pine

[Willow Hall, Wayward Pine]

The low hanging branches of this huge pine tree have created a cozy spot for the wayward traveler to rest out the worst of the weather. You see a halfling woodsman tending a small fire. A bed of pine needles covers the ground with many depressions where others have slept. Near the base of the trunk on the south side you see a hole with a ladder descending into it and a rope hanging from a bell.

(For non-members) Climb ladder

The Halfling politely informs you that this is the entrance to the Willow Hall Annex, and to ring the bell for entrance.

Climb ladder

You descend the long ladder and come to a natural cavern in use as a great room.

[Great Room]

Furs of all kinds adorn the floor and walls you see a chimney rising on what would be the west side of the tree and ending in a large stone fireplace with a roaring fire taking the chill from the room. A large buffet sits beside the hearth. You also see a thornberry arch.

Obvious paths: east

To the east you see a naturally formed meeting hall with a podium of stone. Comfortable chairs are placed all around a large fire pit all facing the podium.

Go arch.

[Thornberry Room]

A mural of a willow-lined riverbank covers the three unbroken walls of this room, while a thornberry arch takes up the fourth. A cluster of brocade chairs have been set around a long, low table in the center of the room. You also see a small round table with some stuff on it, a simple wooden wastebasket, an oiled mahogany bookcase, a thornberry arch and a heavy slate blackboard.

Obvious exits: none

>lean tart book

You hear a slight *click* and a hidden door swings open behind you, which you quickly scamper through before it slams shut again.

[Thornberry Room, Cubbyhole]

The small room ends in a dark leather curtain, which is drawn shut. Remnants of old advertising slogans are painted onto the curtain. You also see a leather curtain and a small lever.

Obvious exits: none

>pull lever

When you pull on the lever, a hidden door swings open in front of you and you quickly scamper through it before it slams shut again.

Ranpalandil asks, "So, does anyone have any more business that we need to consider?"

Landrat darkly says, "De Parliament be still working on de groundwork of de issues needed Ta be addressed."
Ranpalandil says, "Oh, Cheas has accepted the nomination for co-treasurer."

Anta says, "Lets allow another week for any more nominations and then set up a vote."

Ranpalandil then adjourned the meeting.

Submitted,

Anta Eirestor
Scroll Keeper